# **MAGMA**<sub>®</sub>

# **Tuning EDA flows (using TCL)**

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# Summary: Tuning EDA flows using TCL

# • The Good:

- TCL Enables well-integrated tool suites
- The Bad:
  - TCL is Easily chaotic, not fast, not pretty

# • The Ugly:

• The real problem is somewhere else!



# From RTL to GDS2 in a single executable



# Blast Rail power analysis steps in magma flow



# **Complex tool interactions without disk access**



# My view on Interoperability and standardization (Not necessarily Magma's official view)

# Interoperability is like peace on earth



# So... is OA the UN?



# MIX and MATCH does not work!



- Plug = easy (formats are not so relevant)
- Play = hard (What does it mean? how does it perturb the flow?)
- I'm in the 'play' business
- Standardization may have it used, but its not here!



# General architecture



# MTCL: access to data model through TCL

- Full access to the data model is provided through TCL
- Every object is uniquely 'addressable' by a text string.
- This addresses cell 'gate744' in model 'display':



This would list the nets in model \$m:

```
mtcl> data list model_net $m
/work/display/display/net:clock1, /work/display/display/net:enable,..
```

• This deletes a net:

mtcl> data delete object /work/display/display/net:clock2



# MTCL: addressing rectangles

• The millions of physical objects can be uniquely addressed by their coordinates in the string





# Getting the wires in a window

🕅 layout_0	
8 layout_0 ///work/rpu	(Top/rpuTop
File View Select Add Edit Plan Power Tools	
File       View       Select       Add       Edit       Plan       Power       Tools	<pre>GEO::RECT window(0, 0, 10000, 10000); BS::MODEL::WIRE_ITER wit(model-&gt;basalt(), window); GEO::RECT rect; while (wit.next(▭) != BS::NOT_A_LAYER) {     BS::WIRE * wire = wit.wire(); // 0 if virtual     wire-&gt;print(); } mtcl&gt; set window "0 0 100u 100u" mtcl&gt; data loop b "model_box -window \$window" \$m {     puts \$b }</pre>
	X:513.02u y:394.75u

• This is based on the KDTREE area query. The complexity of the layer structure and the hierarchy is hidden behind this iterator.



# TCL: the good and the bad

- The good:
  - -Easy to learn and comprehend
  - -Deep integration with data model
- The bad:
  - -Slow compared to python
  - -No easy integration of binary tools
  - -Does not encourage clean code
  - -A single typo can kill a run.

# And now for the ugly.



## The anatomy of a Physical Synthesis flow



Hierarchy, Partitioning, design planning Block/macro placement Decoupling caps, package design Large capacity and fast algorithms Timing/sizing driven placement Cloning, logic restructuring Useful skew clock synthesis Balanced clock trees Antenna-friendly routing, jumper insertion Dual-hierarchy support Scan chain reordering and routing Correct-by-construction tools Filling, slotting, router adaptations

# Magma RTL-to-GDS script in TCL

set m [import verilog mydesign.v] import volcano library.volcano fix rtl \$m \$1 fix time \$m \$1 fix plan \$m \$1 fix cell \$m \$1 fix clock \$m \$1 fix wire \$m \$1 fix wire \$m \$1 export volcano mydesign.volcanexport gdsii \$m mydesign.gds

check model \$m -level final run route stub \$m run route global \$m -antenna run route track \$m -optimize noise run route power \$m -final check route power \$m -final check route spacing\_short \$m check route open -segment \$m run route final \$m -singlepass run route antenna \$m run route antenna \$m run route refine \$m run route final -incremental \$m check route drc \$m



## The truth about physical synthesis



Synthesis Algorithms do only *one* thing well Cannot handle multiple objectives System is easily over-constrained

Algorithms must use *inaccurate models* of the physical reality

Algorithmic steps do things that could cause problems at later steps

> We often need to start over iterate to recover such errors



## The ABC of a well-engineered IC design flow

# A: Avoid

Detect specific problem patterns early, fix them

- Relies on prediction which
- does not have to be extremely accurate.

#### B: Build Synthesize using an algorithm on a simplified model. - Capture 1st order effect of problem as objective. - Shoot in the ball park, and hope for the best.

# C: Correct

Perform accurate analysis, detect remaining problems and fix any problems by local modifications (ECO).

- This is typically slow and it
- might not work.
- If its real bad, iterate back to step A or B

# **Guiding principles during Physical Synthesis**

# Stepwise refinement

- Use a number of build steps, each fixing an objective and adding detail
- Avoid Correction iteration like the plague
- Use *in*accurate analysis
  - Ballpark is enough, You're far off anyway





# Converging to a local optimum in a tool flow



# The EDA flow as a pachinko machine

#### • Run flow:

• End up an one of the local optima.

#### • Re-run:

- typically get same results
  - (Multi-processing alert!!)

#### Re-run with small change

Could be huge difference

#### • Changes:

- Irrelevant order changes
- Additional steps/algorithms
- Changing constraints, tuning, etc.

#### Good/bad results depend on:

- 'ease' of the design
- Flow set-up/tuning
- Design structure (e.g. data paths)
- Coincidence







# "Only a bad carpenter blames his tools", NOT



# EDA Flow tuning for best out-of-the-box results

# • Goal:

• Improving the chance of ending up in a good local optimum. (that is: move the mean for better QOR)

# • That requires:

- Good understanding of cause, actions, side-effects
- Statistical evidence of efficacy

## Issue:

- Effects and side-effects are hard to predict
- How to distinguish design-specific noise from real improvements?





# Analogy with the medical field

## New drug

- Biological model of cause, actions and side-effects
- Develop it
- Test tube test
- Test on animals
  - Efficacy,
  - side effects

## Clinical trials

- Large double-blind placebocontrolled tests
- FDA-approval

### New flow component

- Based on electrical/ physical plausability
- Program it (C++/TCL)
- Unit test
- Test on small testcases
  - Debug program
  - Efficacy, side effects
- Beta test
  - Hope that customers use it
- Deployment
  - Go for it!

Tim Mattson this morning: "Engineers: think it, build it, demo it, declare victory"

# Using skeptical wisdom from the medical field

- Unproven methods are "Quackery"
  - Examples: homeopathy, multiprocessor throughput scaling, chiropractic, structured placement, acupuncture, DFM, holistic/herbal supplements, plug and play EDA interoperability, probiotics, etc. etc.





64-bit bus

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# Using skeptical wisdom from the medical field (2)

#### "Humans are amazingly good at self-deception"

- This looks soooo good, therefore this *must* work
- "If it has no side effects, it probably has no effects either"
  - Example: improving temperature gradients is gonna cost you! So is improving yield. Are you really willing to pay based on the evidence?

#### • "Do not confuse association with causation"

- "I took this airborne pill, and I did not get sick"
- "I used this DFM optimizer, and the chip yields!

#### "The plural of 'anecdote' is 'anecdotes', not data"

- Result could be a random effect, or another side effect
- No substitute for unbiased placebo-controlled tests
- Only large data sets are statistically relevant



## **Conclusion for EDA: academic view**

### Weak empirical academic standards:

- Order of magnitude too few test cases
- Test cases based on artificial data or flows
- Many opportunities for bias

# Reluctance to publish 'negative results'

- Publication pressure encourages intellectual dishonesty
- Comparisons/field tests are rare (or poor at best)

## Most papers are *not* trustworthy



# **Conclusion for EDA**

#### EDA Business view:

- Totally allergic to negative results!
- Too much focus on ad-hoc fixes/features rather than out-of-the-box
- Desire to please customers, rather than fundamentally improve tool.
- Results of secret 'bake-off' benchmarks are not fully analyzed

#### A more scientific approach would result in *significantly* better out-of-the-box

- Find local optimum that's closer to global one
- Saving serious engineering effort.
- Even given current set of algorithms

