

PowerTeam

There is more to Verilog beyond Behavioral Simulation

Mehmet Cirit
Library Technologies, Inc.
mac@libtech.com

Introduction

- Behavioral Power Modeling
- Model Generation Process
- Power Simulation with Verilog
- Power Optimization Process

State of the Art

- Transistor level spice-like simulation.
- Probabilistic estimation techniques, based on toggle counts.
- RTL power simulation with approximate models.
- Power simulation by post-processing simulation results.
- Power simulation integrated into Verilog

Current Design Practice

- Functional RTL Verification,
Primarily with Verilog,
- Followed by Synthesis and static timing
verification,
- Use various transistor level tools to identify
problems,
- Gate level timing simulation is losing ground.

What can be done more?

- Verilog's event queue can be used to model more than timing and behavioral changes.
- Input change → signal propagation → Output Change
- Supported by Verilog.
- Input change → Power Dissipation → Steady State
- Need to be defined.
- Can be extended to model various other phenomena.

Power Event

- E Total energy dissipated.
- t Duration of the event.
- $P = E/t$, Average power.
- Power waveform approximated by a rectangular pulse.

Power Calculation

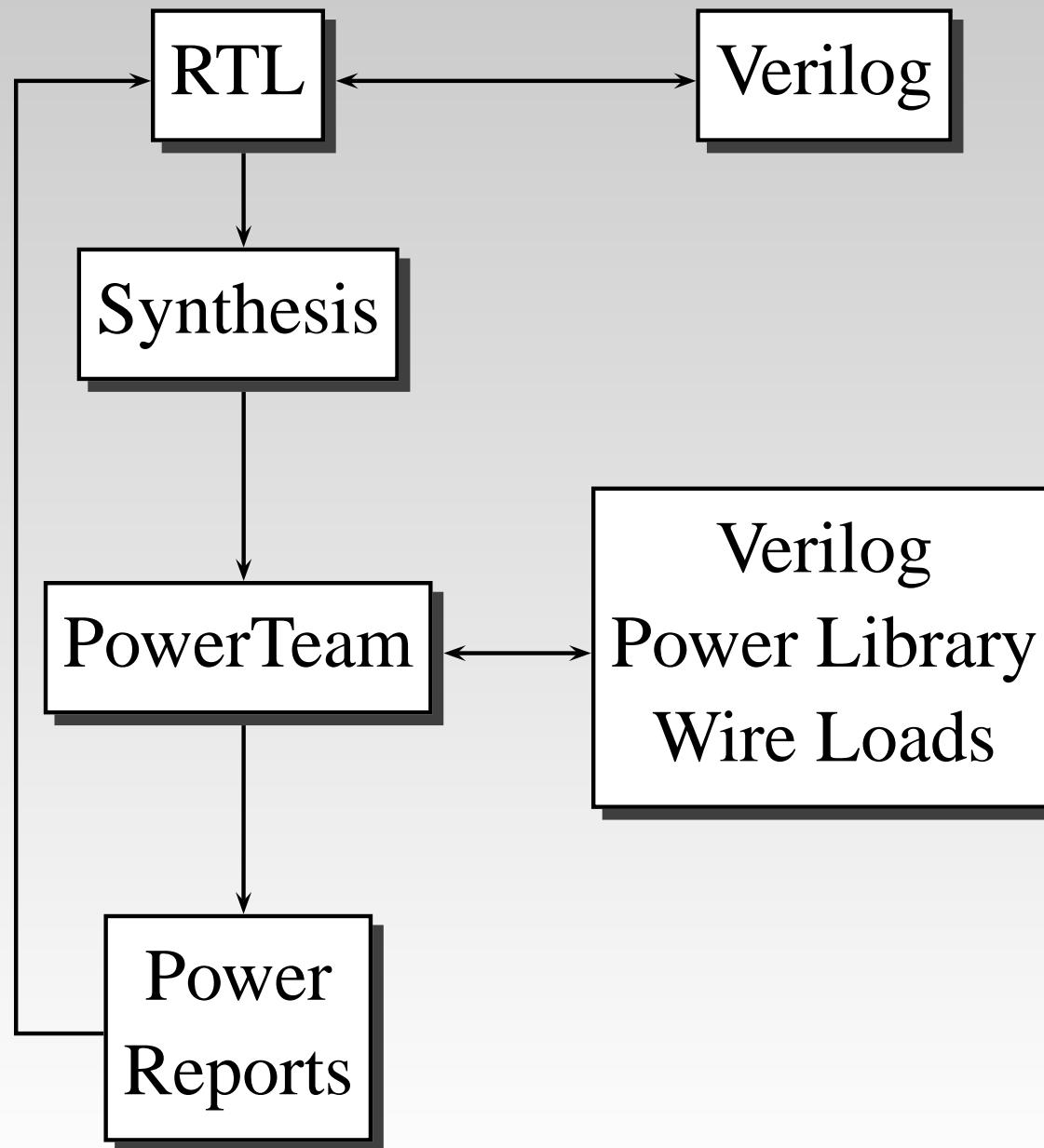
Given a netlist and its capacitive loading,
Calculate

- Effective capacitive load,
- Rise/fall times,
- Signal delays,
- Energy dissipated by each path,
- Energy dissipation time,
- Power

Power Model Example

```
module inv (Z, A); output Z; input A;  
    not i0(Z,A);  
    wire zd_Z; real tickDelay;  
    not pow_i0(zd_Z,A);  
    always @(negedge A) begin  
        #(tickDelay);  
        if (Z^zd_Z) $proppower( {Z,zd_Z}==2'b01, 0 );  
    end  
    always @(posedge A) begin  
        #(tickDelay);  
        if (Z^zd_Z) $proppower( {Z,zd_Z}==2'b10, 1 );  
    end  
    specify specparam  
        ph0$A$Z = 'inv_a_lh_z_hl_power,  
        plh0$A$Z = 'inv_a_hl_z_lh_power;
```

Interactive Power Optimization



How to Manage Power?

$$\text{Power} = \frac{1}{2}CV^2f$$

- Reduce switching rate f .
- Reduce Capacitive Load C .
- Reduce Voltage Swing V .
- Avoid Short Circuit Power.

All techniques target one or more of these objectives.

How to Manage Power?

- Design Level Optimization
 - Architectural Optimization
 - Reduce Activity
 - Dual Threshold, Voltage Islands
 - Better Placement
- Block Level Optimization
 - Adders and Multipliers
 - Architectural Optimization
 - Reduce Activity
 - Custom Cell Library
- Cell Library
 - Better Low Power Cell Libraries

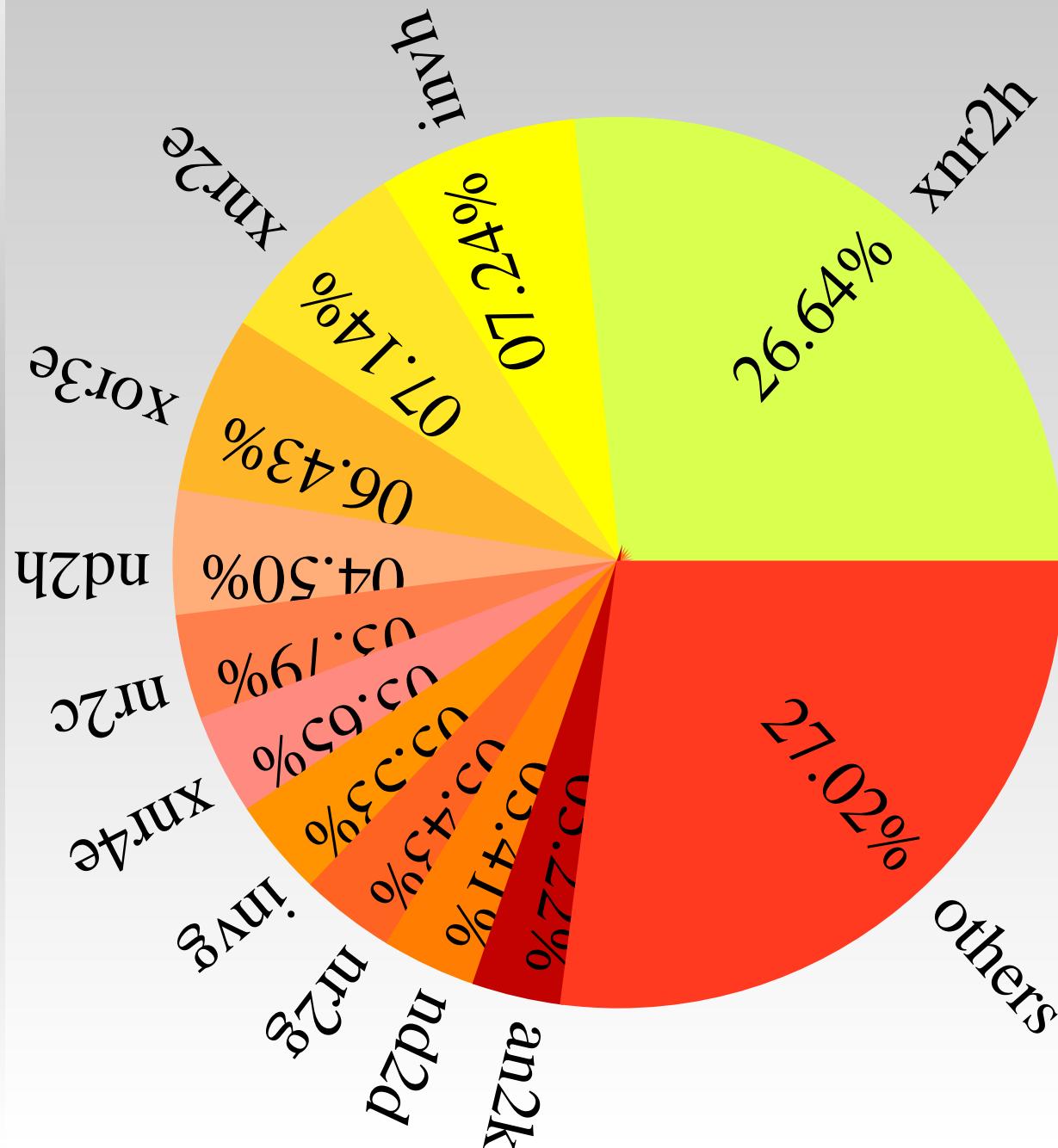
PowerTeam

- Dynamic Power Simulator
- Integrated with Verilog, XL and VCS.
- Same user interfaces as Verilog
- Reports power and energy Use
- Integrated timing and power Simulation
- Approximately 10X slower than Timing Simulation
- Higher Speed, Accuracy, Flexibility and Capacity than any other method

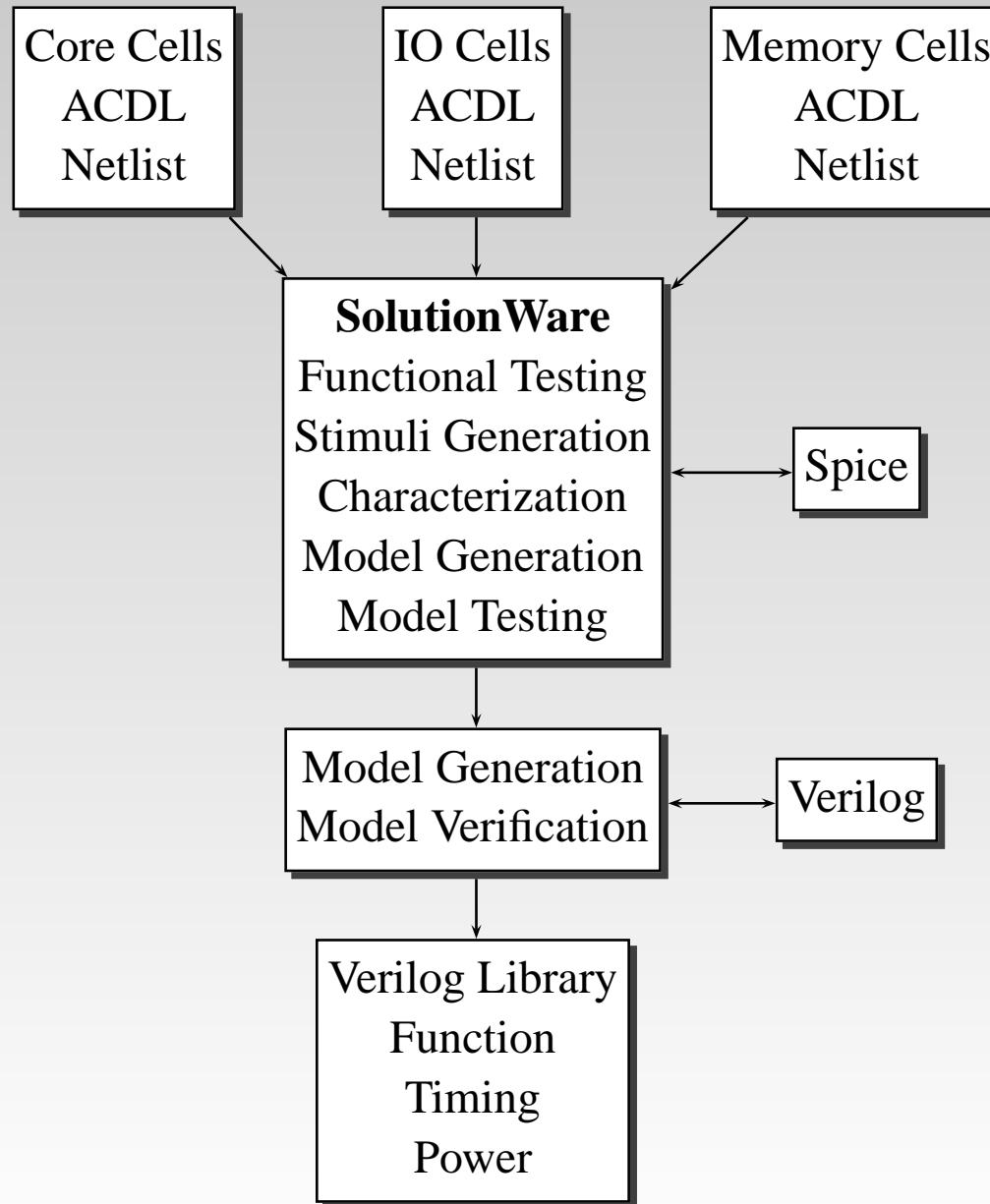
Power Reports

- Instantaneous Power Use
- Total Energy Use
- Dynamic Static Power
- Capacitive Power
Power Driven Layout Flow
- Internal Power
- Module/Instance Energy Use
RTL-optimization
DesignWare Components - **CellOpt**
- Cell Based Energy Use
Library Optimization - **CellOpt**

PowerTeam Reports

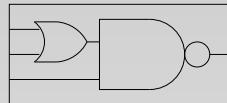


Power Tools - Model Generation

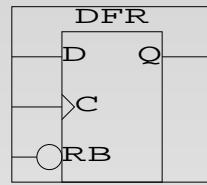


ACDL Examples

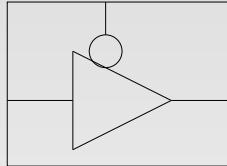
Functional Specification



$$O = !((A \mid B) \& C)$$



$$Q = !RB ? 0 : \text{rising}(C) ? D : "p"$$



$$Z = GB ? "z" : A$$

Memory Description

```
memory.state = iq  
type.iq = 2  
clock.iq = CLK  
chipSelect.iq = CEN  
writeEnable.iq = WEN  
adr.iq = A[9:0]  
dataW.iq = D[7:0]  
dataR.iq = Q[7:0]  
activeLow.iq=CEN,WEN
```

SolutionWare - Run Times

- Fast Setup/hold algorithm
- Approximately 65 hours, 400 cells, 7x7 tables, timing, power, Sunblade 1000/600 with Athlon 3000+ Linux PC, lumped caps
- Scan flop with sync reset, 3 hours, 26 setup/hold, cross caps
- NAND2 2 minutes, cross caps
- Simple Flop 18 minutes, 4 setup/hold, cross caps.

Conclusions

- Verilog is capable of power simulation.
- Can generate actionable power reports.
- Verilog is a good vehicle for analyzing all event driven phenomena.