



Platform Based Design: Report from the Front

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EDP-2002

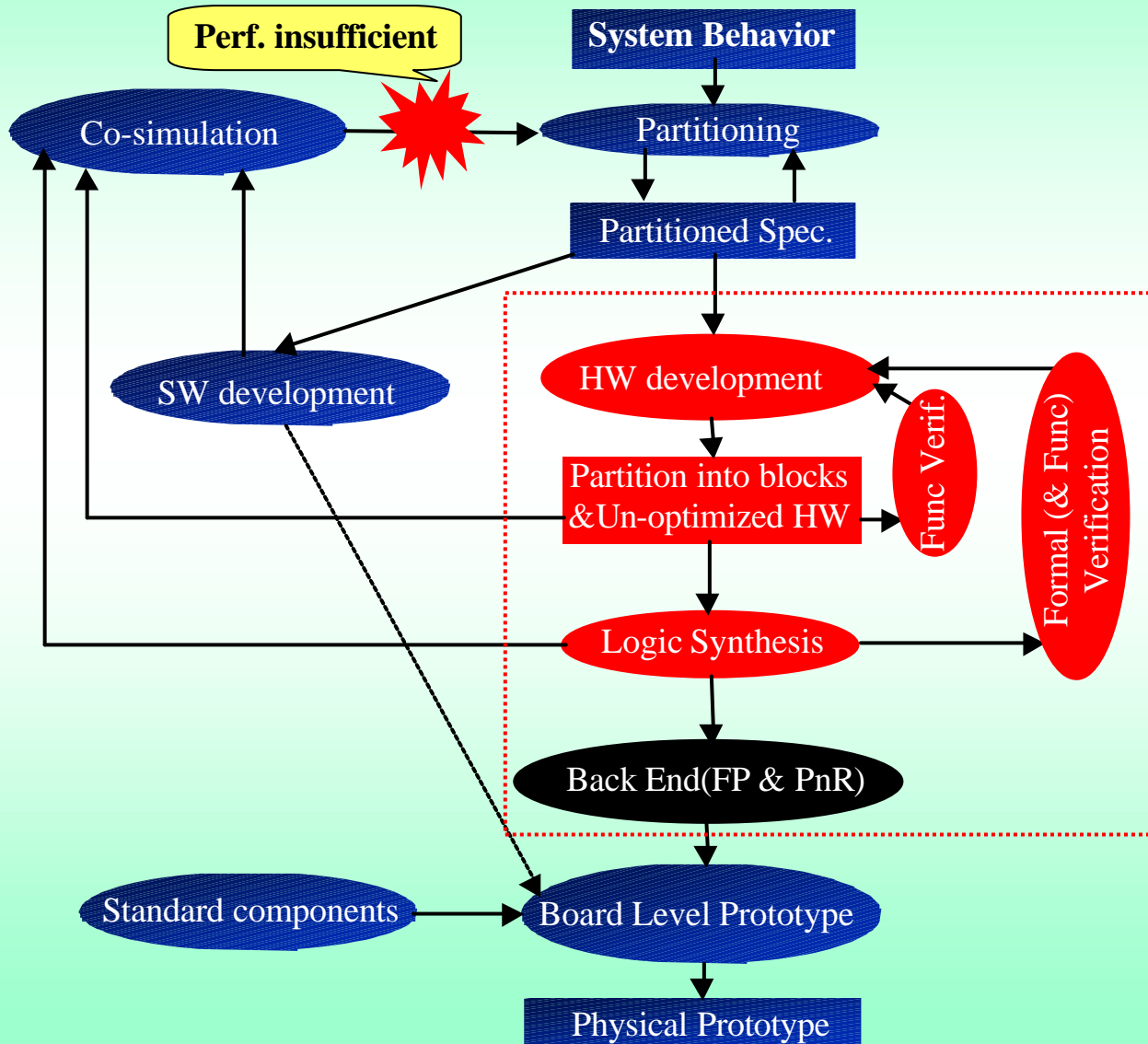
Apr 22, 2002



Presentation Topics

- **Introduction: Embedded System design flow**
- **Need of a higher level of abstraction of hw**
- **HW Design Platform**
- **TriCore based design platform**
 - Platform details
 - Configurability of hardmacro of uP, Memories, & Busses
- **Results: SoCs based on TriCore**
- **Conclusion**

Embedded System (or HW/SW co-) Design Flow - A Simple view





HW components of an Embedded Sys.

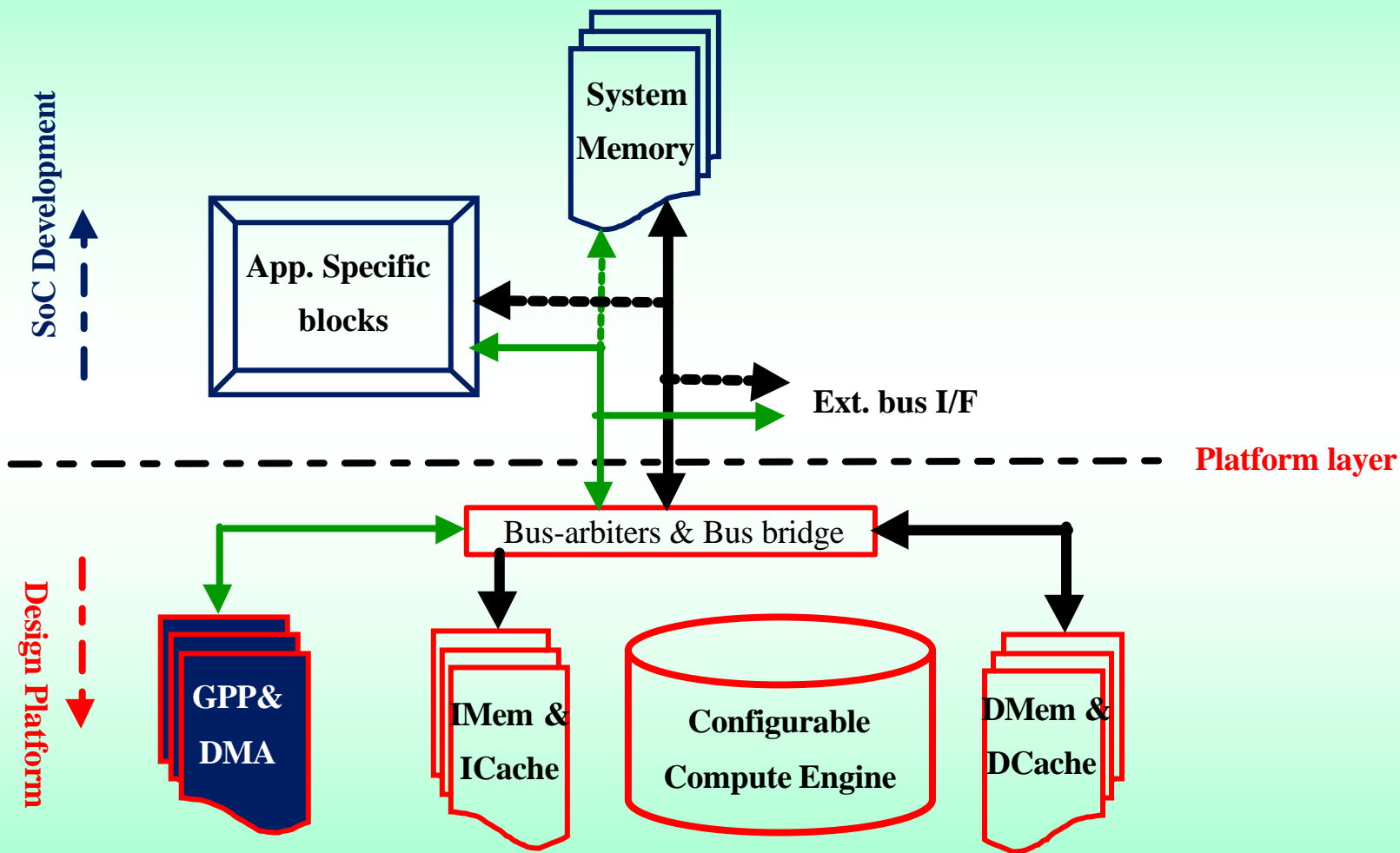
- **Embedded Systems are implemented as mixed sw-hw systems. SW is, generally, used for features and flexibility, and HW is used for performance {e.g. Cameras, cellphones, industrial controllers, etc.}.**
- **Compute Engine: Microcontroller, uP/uC (RISC), DSP**
- **Program and Data Cache/Memories (Varying Size)**
- **One or more Buss-Interconnects**
- **Application specific HW**
- **DMA, Interrupt support**
- **General Purpose Peripherals**



HW components of an Embedded Sys.

- **General Purpose Peripherals (GPP):**
 - **ASC: Async./Sync. Serial Interface**
 - **SSC: High Speed Synchron. Serial Control**
 - **UART: Universal Asynchronous Rx/Tx**
 - **IIC: Inter-Integrated Circuit, Serial Bus**
 - **RTC: Real Time Clock**
 - **STM: System Timer**
 - **GPTU: 3x 32-bit General Purpose Timers**
 - **GPIO: Up to 64 General Purpose I/O**
 - **WDT: Watch Dog Timer**
 - etc.

HW Design Platform





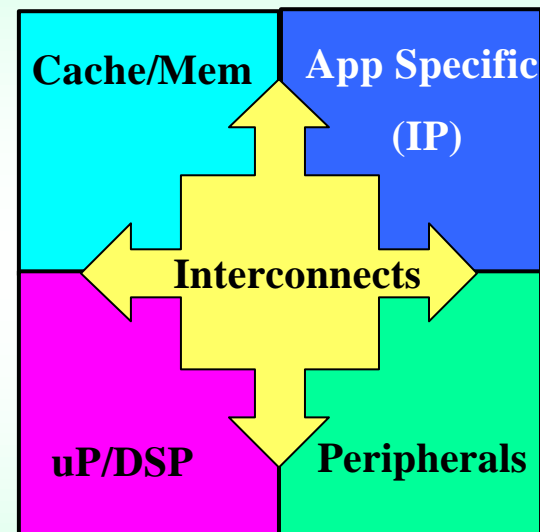
HW Design Platform (cont..)

From the platform (GUI or HDL):

- RISC @200Mhz worst,250MIPs
- DSP @200 Mhz worst, 300MMs
- IMem (32KB), Icache(16KB)
- DMem(32 KB), Dcache(16KB)
- GPPs (ASC,RTC,I2C,STM,GPT,GIO)
- DMA, & Interrupt service

Develop HDL:

- Application specific blocks
- System Memory (compiler generated)
- Top level interconnect signal hook-up.





Platform Deliverables

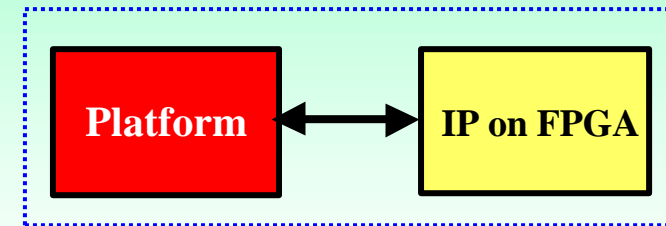
- **RTL with synthesis scripts (For soft-macro)**
- **Timing shell, Timing Analysis scripts, Backend views (For Hardmacro)**
- **Bus Function models for bus interconnects**
- **High level compute-engine model**
 - **ISS and/or Cycle-Accurate**
- **High level models for GPPs**
- **Verification environment/methodology**
- **Basic Software**
 - **Boot code, basic handler, test-programs*, Tests vectors**
 - **RTOS**



Platform Deliverables (optional)

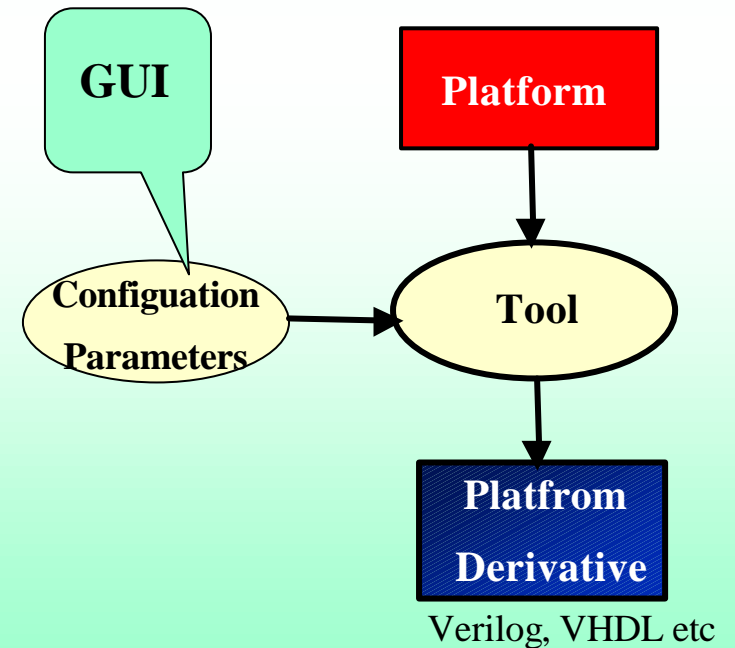
•Emulation

- FPGA-portable or
- Platform-chip

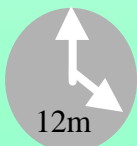


•Performance Evaluation & Analysis Support (sw/hw)

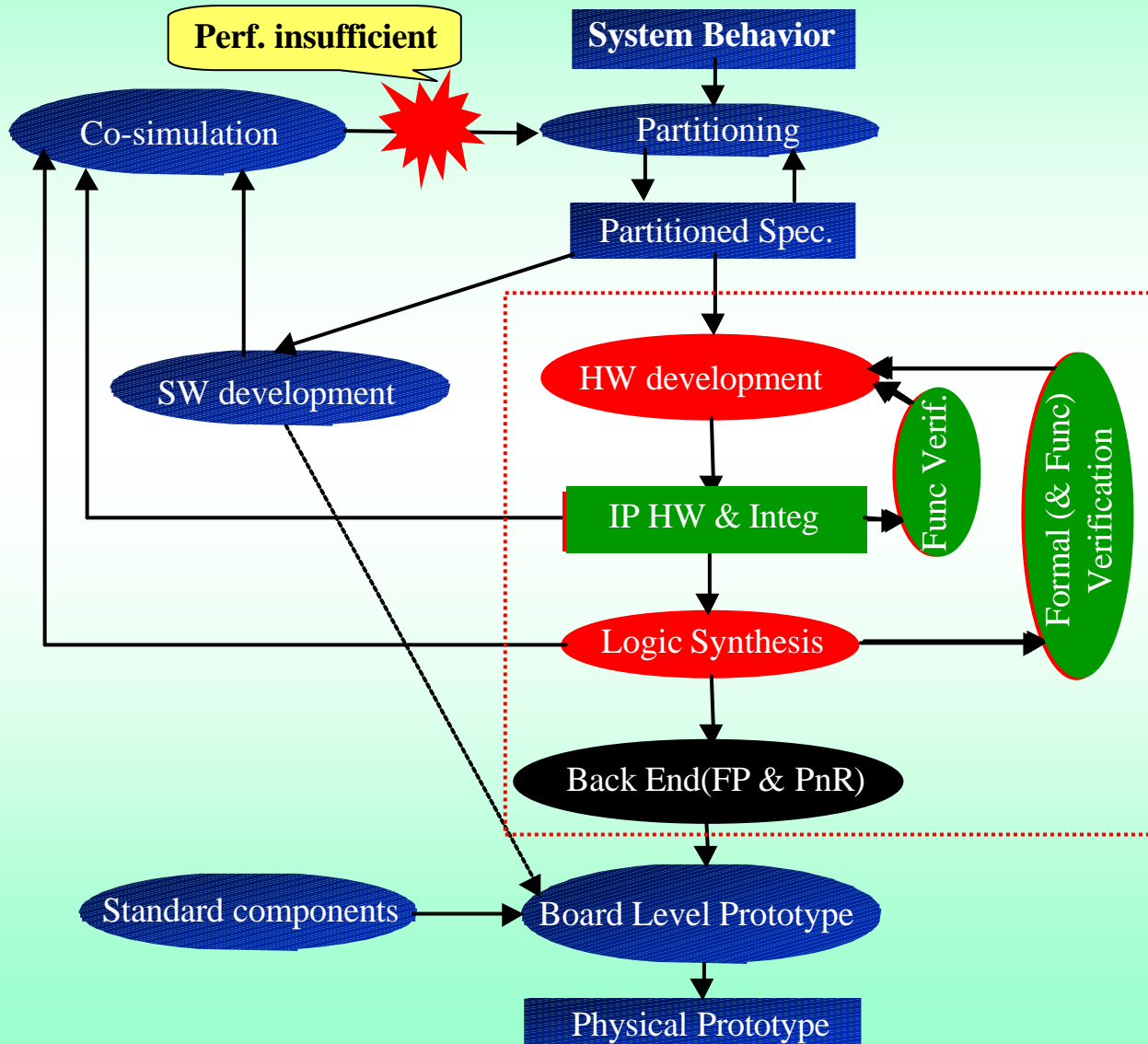
- Cache hit/miss rates
- MMU Pages hit/miss rate
- Communication traffic (i.e. bus utilization)
- Memory traffic
- Interrupt rate & response time



•Configuration Tools



Embedded System (or HW/SW co-) Design Flow with Design Platform

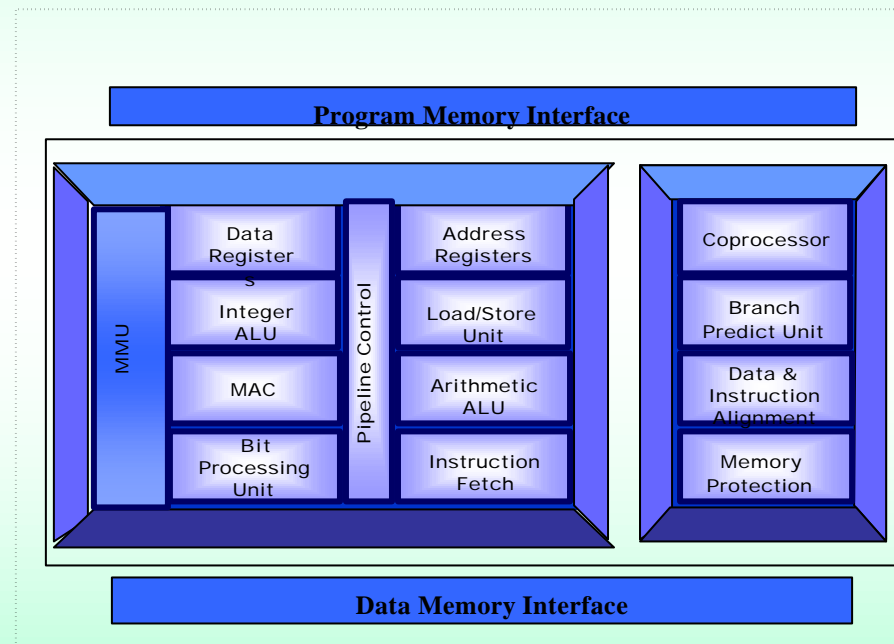




TriCore - TC1 Architecture Overview

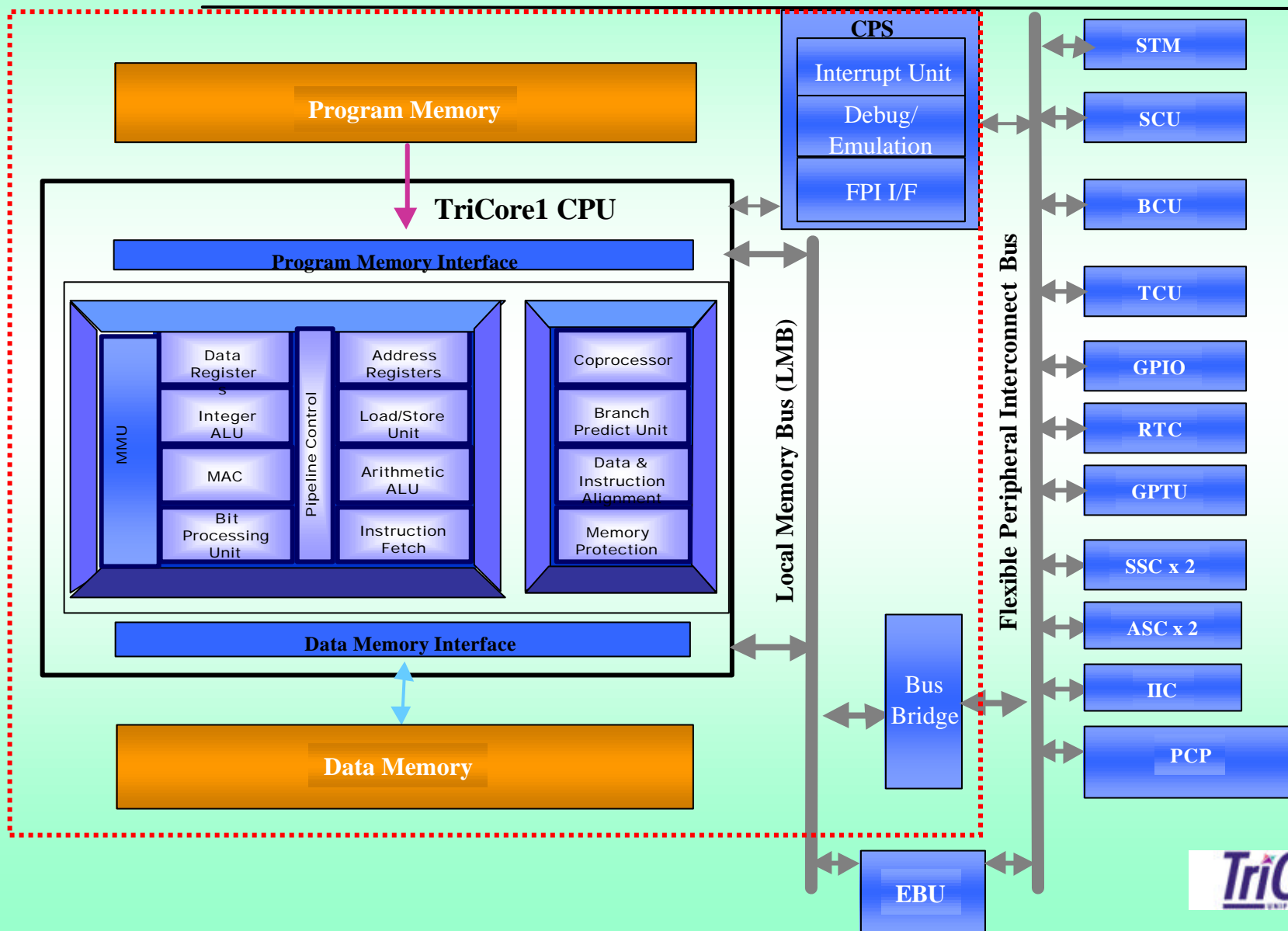
- 32-bit Unified RISC+DSP
- Load/Store Architecture
- HW controlled context saving
- Fast context switch (shadow registers)
- Fast interrupt response (~6 clocks)
- Superscalar: Three pipelines
- Zero Overhead loop
- 16-bit / 32-bit Instruction Format
- Single-cycle dual MAC
 - 32x32, 16x32, Dual 16x16
- On-Chip debug support
- MMU, COP
- TC1 (300Mhz, typ, 0.18u), TC2 (600Mhz,typ, 0.13u)

TC1 CPU





TriCore1 SOC Platform - TCSOC



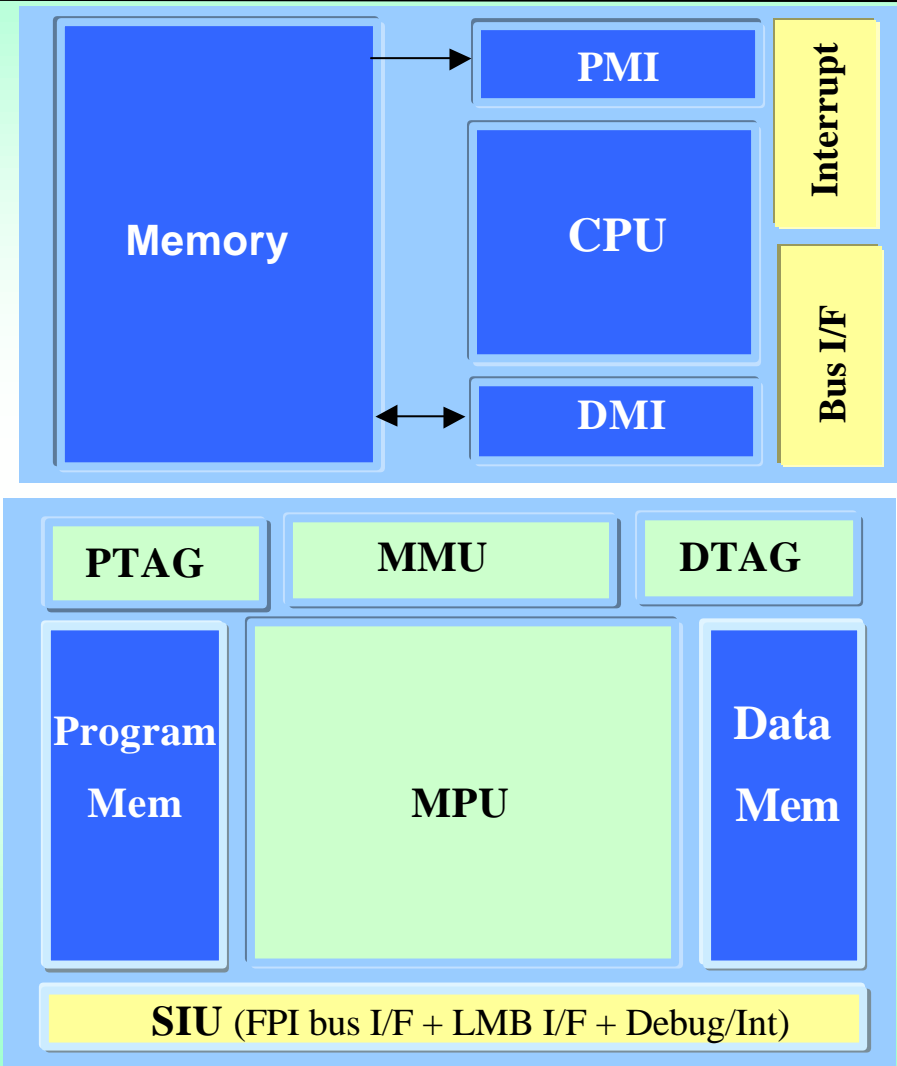


TCSOC: Compute Engine, TriCore1

- TriCore1 Microprocessor System (MPS)
 - Configurable Program & Data Cache/Memory I/F
 - optional MMU and FPU.
- PCP : 32-bit Peripheral Control Processor Processor
- 64 (low latency) & 32 bit busses
- Set of System- and General Purpose Peripherals:
 - ASC: Async./Sync. Serial Interface
 - IIC: Two channel I2C Serial Bus
 - RTC: Real Time Clock
 - SSC: High Speed Synch. Serial Control (SPI-compatible)
 - STM: System Timer
 - GPTU: 3x 32-bit General Purpose Timers
 - GPIO: Customizable General Purpose I/O
 - EBU: External Bus Interface for Off-Chip Memory
 - Test Control Unit (OCDS & JTAG I/F)
 - System Control Unit (Reset Control, Power Management, Watch Dog Timer)

TCSOC: Design & Arch considerations

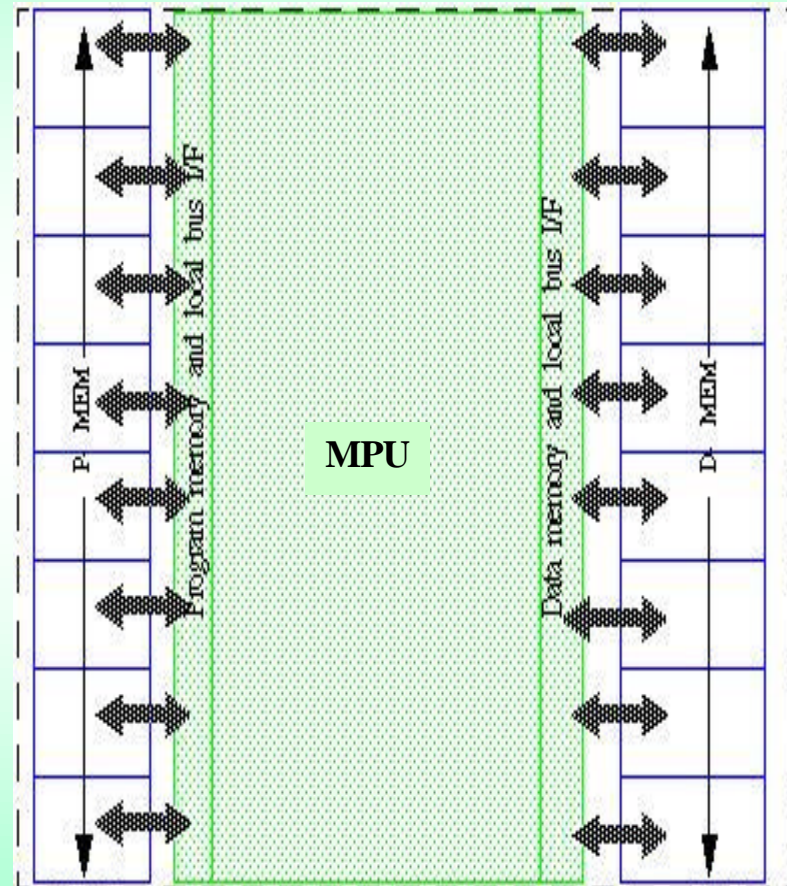
- Partitioning based on functionality
- Partitioning based on reusability



Design & Arch considerations (II)

Code/Data Memories

- Configurable selection between mem & cache
- All pins abutt w/o routing
- eight block on either side



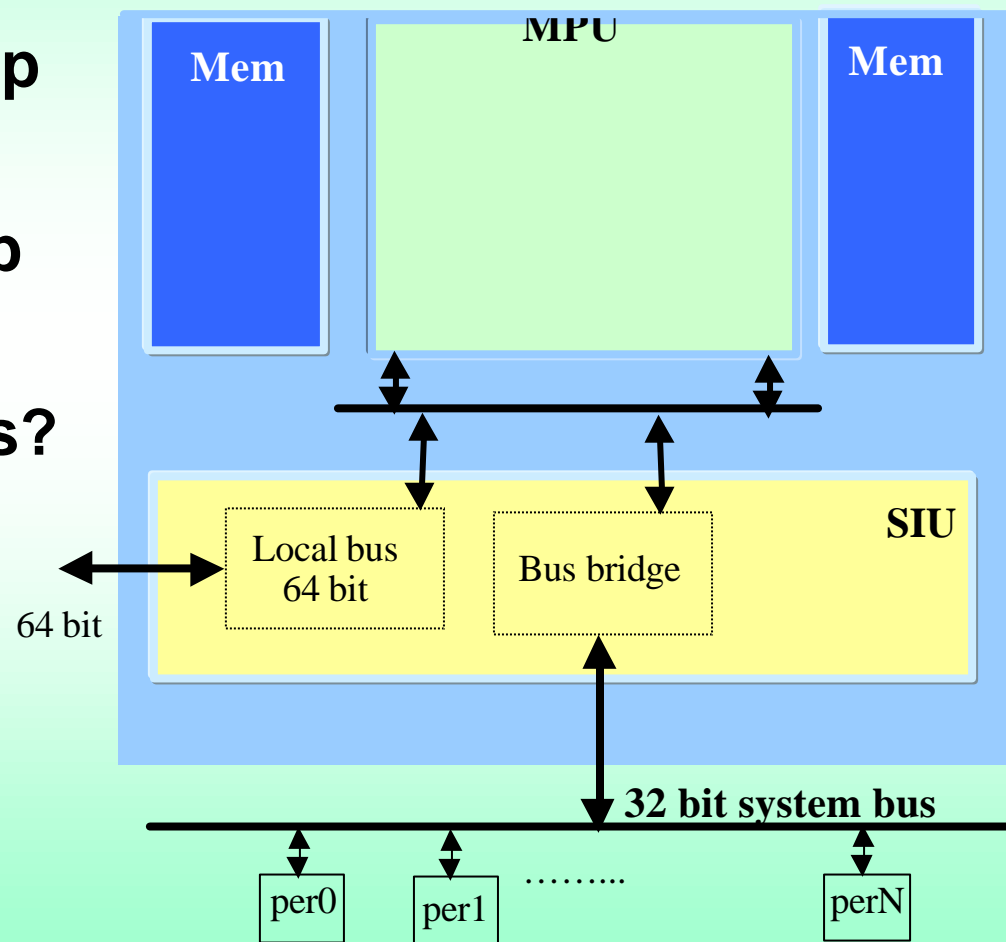


TCSOC: Bus Interconnects (LMB & FPI)

- TC1 MPS : TriCore1 Microprocessor System
 - Configurable Program & Data Cache/Memory I/F
 - optional MMU and FPU.
- PCP : 32-bit Peripheral Control Processor
- 64 (low latency) LBM, & 32 bit FPI
- Set of System- and General Purpose Peripherals:
 - ASC: Async./Sync. Serial Interface
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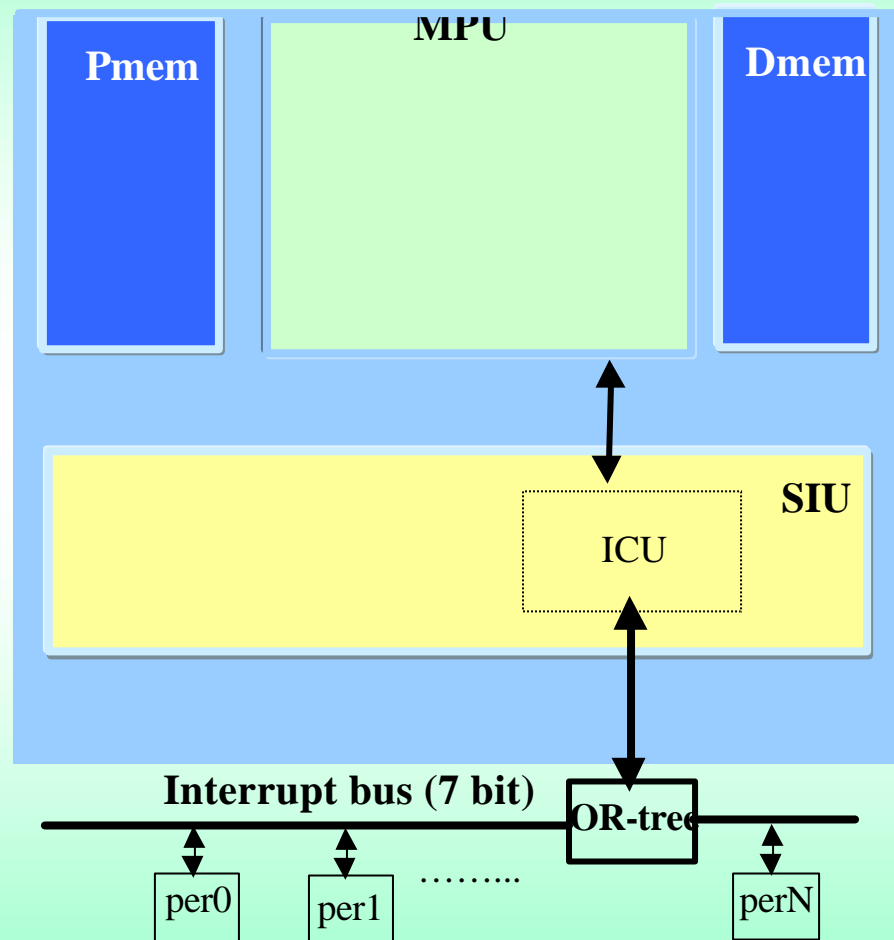
TCSOC: Bus Interconnects (cont..)

- 64 bit on-chip & off-chip bus I/F
- 32 bit on-chip & off-chip bus I/F
- Large no. of peripherals?
- System bus & cpu freq ratio 1:1, 1:2, ..., 1:n
 - Signal configurable



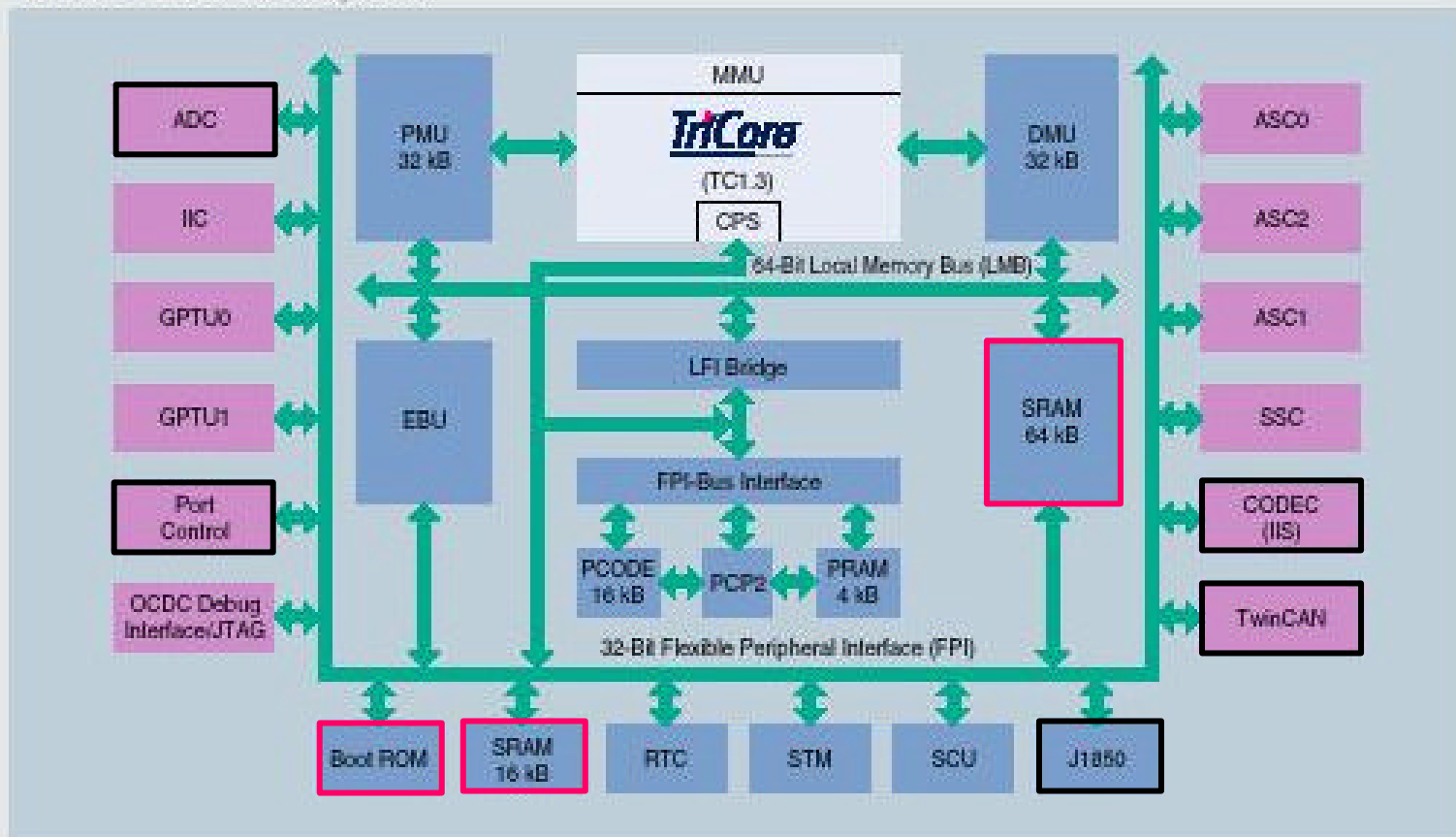
TCSOC: Interrupt System

- **Independent Interrupt Control Unit**
- **255 interrupts, connected with 7bit arbitration bus**
- **ICU freq ratio 1:1, 1:2, ..., 1:n**
 - Signal configurable
- **Interrupt bus cycle 1 or 2 of CPU clock cycle**
 - Register configurable

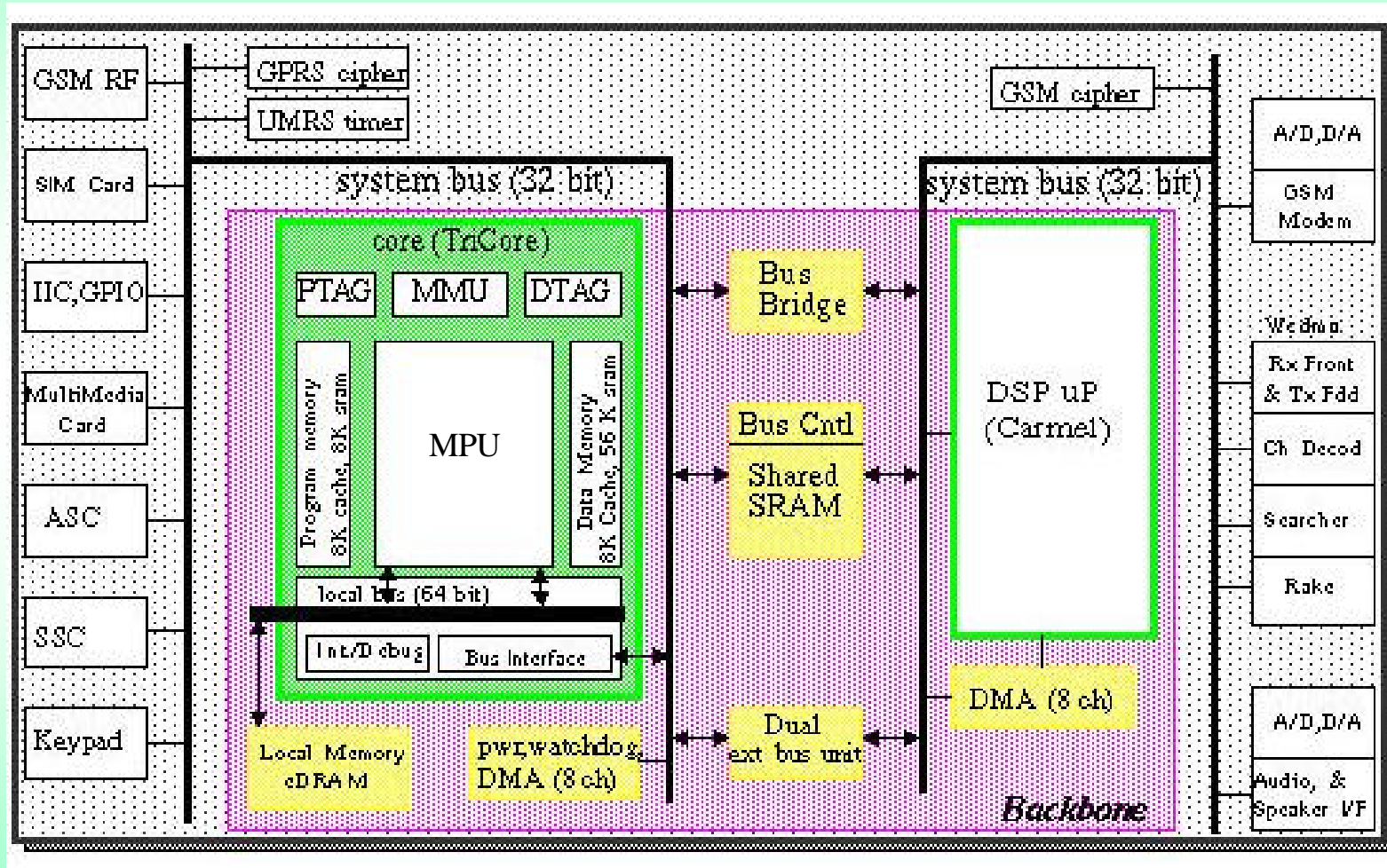


Telematics Controller – TC1920

TC1920 Block Diagram



Triple-Mode Baseband IC





Conclusion

Design Platform:

- High-performance configurable RISC/DSP
- Bus interconnects (at least one low latency)
- General Purpose Peripherals
- PCP, and Interrupt system

By Using Design Platform:

- Quick development of derivative designs (i.e. SoC).
- Designer concentrates on system design rather than components
- Designer uses a proven design methodology

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Never Stop Thinking

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